





# Jessamine County Schools


## CANCELLATION INFORMATION

Your child's safety is our top priority, so on snowy or icy days at approximately 3:30 am, school leaders go "on the road" to assess travel conditions. We consider street safety, outdoor temperatures, and the pending weather forecast when deciding to cancel or delay the start of school. We try to make this decision as early as possible to allow enough time for families to make child care arrangements.

School closings, delays, and early dismissals are reported to local television stations and announced on the district website, [www.jessamine.kyschools.us](http://www.jessamine.kyschools.us), as soon as the decision is made. You may also sign-up for email notification of closings, dismissals, and delays through [www.cancellations.com](http://www.cancellations.com). Information regarding early dismissals will also be communicated via our One Call notification system. Please ensure that we have current contact information for your family so that you may receive these and other important notices.

 **WHEN SCHOOL IS CANCELLED**, all afternoon and evening activities (other than athletics) are cancelled as well. The decision to continue with athletic events is left up to the principal and/or athletic directors at each school based on the potential conditions at game time. The school calendar includes information about make-up days.

 **WHEN A TWO-HOUR DELAY IS CALLED**, all school starting times and a.m. bus pick-up times will shift by two full hours. The school day will, however, end at the normal time and p.m. bus routes will run on the regular schedule. Afternoon and evening activities will continue as planned unless weather conditions worsen. Decisions about making up the time missed for a delay will be made on a case-by-case basis in accordance with current state guidelines. In the event of a two hour delay, morning session Preschool and morning Kindergarten will not attend. Full day Kindergarten will follow the 2 hour delay schedule and will end at the regular time. Afternoon session Preschool and afternoon Kindergarten will begin and end on time.

 **WHEN SCHOOL IS DISMISSED EARLY**, we will make every attempt to dismiss high school and middle school students first so that older siblings can arrive home before younger ones and to allow more time for parents of younger children to make child care arrangements.

When school is dismissed early, all afternoon and evening activities (other than athletics) are cancelled as well. The decision to continue with athletic events is left up to the principal and/or athletic directors at each school based on the potential conditions at game time. Decisions about making up the time missed for an early dismissal will be made on a case-by-case basis in accordance with current state guidelines.



# JESSAMINE COUNTY SCHOOLS

871 Wilmore Road • Nicholasville, KY 40356 • (859) 885-4179  
[www.jessamine.k12.ky.us](http://www.jessamine.k12.ky.us)

## SCHOOL START TIMES 2012-2013

Schools	Regular Start Time	Regular End Time	2-Hour Delay Start Time:	2-Hour Delay End Time:
Jessamine Early Learning Village AM	7:45 AM	10:50 AM	NO AM PS or AM KG SESSION	
PM Preschool / PM Kindergarten	11:30 AM	2:35 PM	11:30 AM	2:35 PM
All Day Kindergarten	7:45 AM	2:35 PM	9:45 AM	2:35 PM
<b>ELEMENTARY SCHOOLS</b>				
Brookside	8:00 AM	2:50 PM	10:00 AM	2:50 PM
Nicholasville Primary Center	7:30 AM	2:20 PM	9:30 AM	2:20 PM
Nicholasville 4th & 5th	7:45 AM	2:35 PM	9:45 AM	2:35 PM
Rosenwald Dunbar	8:00 AM	2:50 PM	10:00 AM	2:50 PM
Warner	8:00 AM	2:50 PM	10:00 AM	2:50 PM
Wilmore	8:00 AM	2:50 PM	10:00 AM	2:50 PM
<b>MIDDLE SCHOOLS</b>				
East Jessamine	8:40 AM	3:40 PM	10:40 AM	3:40 PM
West Jessamine	8:40 AM	3:40 PM	10:40 AM	3:40 PM
<b>HIGH SCHOOLS</b>				
East Jessamine	8:50 AM	3:50 PM	10:50 AM	3:50 PM
West Jessamine	8:50 AM	3:50 PM	10:50 AM	3:50 PM
JCTC	8:50 AM	3:50 PM	10:50 AM	3:50 PM
The Providence School (Mon-Thur)	8:25 AM	3:45 PM	10:25 AM	3:45 PM
The Providence School (Friday)	8:25 AM	12:45 PM	NO SCHOOL	